CamCon Terminal





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For your attention

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Note: The devices of the CamCon series comply with norms: DIN EN 61000-6-2, DIN EN 61000-4-2, DIN EN 61000-4-4, DIN EN 61000-4-5, DIN EN 61000-4-8 and DIN EN 55011 and RoHS 2 (2011/65/EU)..



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Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

Table of contents

1. Introduction	5
2. Dimensions	5
2.1. Dimensions of the switch board cut out according to DIN 43700	5
3. Pin allocation	5
3.1. Pin allocation of the voltage supply	6
3.2. Pin allocation of the serial RS/85 interface	٥ 6
4. Setting the unit number with DIP switch 1 - 4	/ ح
4.1. Setting the unit number with Dir switch 1-4	7
4.3. Setting of DIP switch 6	7
5 The inputs	8
5.1. Inputs 1 - 4	8
5.2. Inputs 5 + 6	8
6 Front view of the CamCon CT10 Terminal	8
6.1. The LED output display	8
6.2. The seven-segment display	8
6.3. The keyboard	9
6.3.1. Outline of the key functions	9
7. Commissioning	10
7.1. Device search mode	10
8. Programming	11
8.1. General deletion	11
9.2 Initialization of the system personators	4.4
8.2.1 User keys for the system parameters	1 1 11
8.2.2. The encoder resolution	12
8.2.3. The electronic gear	12
8.2.4. The actual position hysteresis	12
8.2.5. Measuring system control	13
8.2.7. Reversing the rotation direction	د ا 14
8.2.8. The speed factor	14
8.2.9. Adjusting the speed display	14
8.2.10. Accuracy of the speed display	14
8.2.11. Display type	15
8.2.12. Setting the cycle time	15 15
8.2.14. Number of inputs	16
8.2.15. Number of outputs	16
8.2.16. Number of outputs with speed compensation	16
8.2.17. Keyboard lock	16
8.2.18. Input for error reset	16
8.2.20. Setting the external program selection	16
8.2.21. Actual position preset or external shifting of the zero point	17
8.2.22. The security or SI output	17
8.2.23. The rotation direction or FR output	17
8.2.24. The stand still or V0 output	18
8.2.25. The speed hysteresis	18
o.2.20. Setting the unit number	۲۵ ۱۵
	19

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH
	8
8.2.28. Setting the programming mode	
8.2.29. Releasing the analog outputs	
8.2.29.1. Offset match for analog output 1	
8.2.29.2. Amplification match for analog output 1	
8.2.29.3. Matching analog output 2	
8.3. Speed compensation	
8.4. Cam programming in programming mode 0	20
8.4.1 Program selection	20
8.4.2 Output selection	20
8 4 3 Cam soarch	20
0.4.4. Dase value	
0.4.5. Changing the deast ustion point	
8.4.6. Changing the deactivation point	
8.4.7. Exit cam programming	
8.4.8. Examples for cam programming in programming mode 0	
8.4.8.1. First cam programming	
8.4.8.2. Programming additional cams on the same output	
8.4.8.3. Deletion of a particular cam	
8.5. Cam programming in programming mode 1	25
8.5.1 Program selection	25
8.5.2 Output selection	25
8.5.2. Changing the activation point	
8.5.4. Changing the deactivation point	
8.5.4. Orlanging the deactivation point	
0.5.5. Exit cam programming in an anomalia and 4	
0.5.6. Examples for cam programming in programming mode 1	
0.5.0.1. Cam programming	
8.5.6.2. Cam deletion	
8.6. Outline of operations	
8.6.1. Change of the output display	
8.6.2. Initialization of the system registers	
8.6.3. Speed compensation programming	
8.6.4. Cam programming	
8.6.5. Display the unit configuration	
O Travilla sha stir r	00
9. I roublesnooting	
9.1. Problem: The display remains dark after activation	
9.2. Problem: The display shows: EE.Err	
9.3. Problem: The display shows: I.Err 1	
9.4. Problem: The display shows: I.Err 2	
9.5. Problem: The display shows: I.Err 3	
9.6. Problem: The display shows: I.Err 5	
9.7. Problem: An error happens during operation	
9.8. Problem : The display shows: A-Err	
9.9. Problem: Outputs do not react	
9.10. Problem : The display shows: t1.Err	
9.11. Problem : The display shows: E.Full	
10. Technical data	
TT. Key word table	

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

1. Introduction

The CamCon CT10 Terminal is a 5 digit programming device for cam controllers of the CamCon series. The data transfer is made via the RS485 interface of the CamCon cam controllers. The programming of the CamCon CT10 Terminal is compatible to that of a CamCon DC40 cam controller. With it, you can program cam controllers DC16,40,50/51,90 and DC115.

Attention: The serial interface of the cam controller has to be set to "Multiuser" or "Cam-Bus", to be able to communicate with the CT10 Terminal. If you are using several CamCon CT10s or CD10s on a single RS485 - BUS or if you connect a PC, all devices (including the PC) have to be set to "Cam-Bus".

See chapter 4.2. Setting the communication mode via DIP switch 5 on page 7.

2. Dimensions



2.1. Dimensions of the switch board cut out according to DIN 43700

3. Pin allocation

CamCon Terminal CT10

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3.1. Pin allocation of the voltage supply

Pin	1:	0V voltage supply
Pin	2:	0V voltage supply
Pin	3:	+24V DC voltage supply
Pin	3:	+24V DC voltage suppl

Pin 4: +24V DC voltage su	pply
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3.2. Pin allocation of the inputs

Pin	5:	Input 1
Pin	6:	Input 2
Pin	7:	Input 3
Pin	8:	Input 4
Pin	9:	Input 5
Pin	10:	Input 6

3.3. Pin allocation of the serial RS485 interface

As a standard, the CamCon CT10 Terminal has a serial RS485 interface. It is connected to an RS485 interface of a CamCon DC16/40/50/90 or DC115. The cable length of an RS485 interface is limited to 1000 meters.

Pin	1,4:	Close-down resistors
Pin	2:	В (-)
Pin	3:	A (+)
Pin	5:	0V signal mass
Pin	6-9:	external keybord

Please note:

te: With an RS485 interface, the cable ends have to switched with close-down resistors. For this purpose, CamCon CT10 Terminal is equipped with resistors on PINs 1 and 4, that have to be connected accordingly before the first activation. The close-down resistors may only be bridged at the beginning and the end of a linked network, since it would otherwise overload the RS485 interface and thus disrupt the communication.

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4. Setting the DIP switch

4.1. Setting the unit number with DIP switch 1 - 4

Via the DIP switch 1 - 4 on the back of the device, you can set the unit number of the CamCon CT10 Terminal. This is necessary for an exact identification on the RS485 - BUS. The base unit number of the CamCon CT10 Terminal is the number 59. The 4 DIP switches are then subtracted from the base number in binary code, resulting in the CamCon's unit number. If you e.g. switch DIP switches 1 and 3 to "ON", the resulting unit number is 54. This number may only be allocated to one device on the entire RS485 - BUS.

4.2. Setting the communication mode via DIP switch 5

If the DIP switch 5 is set to "ON", communication mode "**Multiuser**" or "**Standard**" is selected. The setting "OFF" of the DIP switch selects the communication mode "**Cam-Bus**".

- Cam-Bus:
 Choose this setting, if you want to connect several CamCon CT10 Terminals or other CamCon devices via the RS485 BUS (e.g. programming device type: DC51/T4, CamCon CT10 Terminal and PC).

 Please note:
 This communication mode requires an RS485 interface on <u>all</u> CamCon units and the PC, as well as with software from at least December 1996.
- Multiuser / Standard: Contrary to the "Cam-Bus" mode, these modes do not support connections of several CamCon CT10 Terminals or the operation of an additional PC on the RS485 BUS.

4.3. Setting of DIP switch 6

This DIP switch must be set to "ON" at all times on a CamCon CT10 Terminal.

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CT10	Automationsanlagen GmbH

5. The inputs

The inputs of the CamCon CT10 Terminal are highly active and operate with 24Volt signals with an input resistance of about 5 KOhm. The inputs are not free of potential to the voltage supply of the device.

5.1. Inputs 1 - 4

The inputs 1 - 4 of the CamCon CT10 Terminal are used to set the unit number of the device with which you want to establish contact, with the use of a selector switch. The number is the binary code of these first 4 inputs. If e.g. outputs 1 and 3 are active (supplied with 24 Volt), the CamCon Terminal tries to establish contact with the device with unit number "5".

Please note: If 24 Volt is supplied to outputs 1,2,3 and 4, the unit search mode of the CT10 activates. See chapter 7.1. Device search mode on page 10.

5.2. Inputs 5 + 6

The inputs 5 and 6 of the CamCon CT10 Terminal may not be allocated.

6. Front view of the CamCon CT10 Terminal

6.1. The LED output display

The output display shows, given contact to a CamCon cam controller was established, the current state of the first 16 outputs (outputs 1-8 and A-H = 9-16) or of outputs I-P = 17-24 and Q-X = 25-32. If an LED blinks, the corresponding output is active. You can switch through the display range with the + key. During the control of outputs I-P or I-X the display shows the message | -P (for outputs I-P) or | -|| (for otuputs I-X).

6.2. The seven-segment display

This display shows the system messages of the CT10 Terminal e.g. $c \in [0]$ or -0]-. If contact with a CamCon cam controller was established, messages and program information are displayed here, e.g. the position, speed and error messages.

Note: During online operation you can display the current program number by pressing the key, e.g. P.R. . . 0.

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Automationsanlagen GmbH	CT10

6.3. The keyboard

The foil keyboard of the CamCon is dirt and solvent resistant. The keys have a pressure point for tactile feedback.

See also chapter 8.2.17. Keyboard lock on page 16.

6.3.1. Outline of the key functions

This key increases the input values of programming or initialization by 1 during online operation. Keeping the key pressed for more than 2 seconds, starts the automatical increase of the input value with increasing speed. To switch the output display during standard display. Here you can switch through the range of outputs displayed by the LEDs (only for units with more than 16 outputs).

Activates the unit search in the positive direction in the offline mode.

This key decreases the input values of programming or initialization by 1 during online operation. Keeping the key pressed for more than 2 seconds, starts the automatical decrease of the input value with increasing speed. Keeping this key pressed (about 2 seconds) in the standard display, opens an outline of the system registers.

Activates the unit search in the negative direction in the offline mode.

Initiates the cam programming during online operation or to change the input type during cam programming.
Description the least disclose the upper type during the programming.

Pressing the key in the standard display shows you the current program number.

- E = During online operation, this key starts the initialization, the selection of the system registers during initialization or the display of the system register outline. Keeping this key pressed in the standard display (for about 2 seconds) initiates the input for the programming of the speed compensation.
- Note: If outputs 1 4 are suplied with 24 Volt and the keys □ and □ are each pressed twice during online operation, the CT10 switches to the offline mode. This is confirmed by the message c t □. Here you can now start the unit search. See chapter 7.1. Device search mode on page 10.

CamCon Terminal	
CT10	

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7. Commissioning

Before the first activation of your device, please check the wiring. See chapter 3. Pin allocation on page 5.

After activating the CamCon CT10 Terminal, it displays the text message $c \in |I|$ in the seven segment display. Afterwards it tries to establish contact with a CamCon cam controller. If the contact was established, the standard display of a CamCon DC40 cam controller is displayed, and you can start with programming and initialization.

If no unit was found to make contact with, the CamCon CT10 Terminal displays the number of the unit, which it was not able to contact. This is displayed with a negativ algebraic sign in front of and after the unit number (e.g. "-10-").

The CamCon CT10 Terminal always tries to establish contact with the device with the number that is binary encoded at inputs 1 to 4 of the terminal. However, if all four inputs are supplied with 24V, the automatic device search of the CamCon CT10 Terminal is activated.

7.1. Device search mode

In this mode, the CamCon CT10 Terminal automatically searches for a CamCon cam controller on the RS485 Bus.

Please note: This option is only available, if outputs 1 to 4 are all supplied with 24V.

When the voltage of the CamCon CT10 Terminal is activated, the Terminal tries to make contact with the CamCon cam controller, with which it had contact before its last deactivation. If this is not possible, the number of the cam controller is shown on the display (e.g. "-10-").

By pressing the keys + or $\boxdot{-}$, you can start the device search in the desired direction.

If the Terminal was able to establish contact with a CamCon cam controller upon activation, this contact has to be separated first. This is down by pressing the \square key twice and also pressing the E key twice, afterwards. The online mode is then terminated, and the message $c \vdash 10$ appears. At this is down by pressing the \square key twice at a start the during the start of the during the start of the star

point you have to start the device search mode by pressing either the + or the key, because a failure to do so causes the CamCon CT10 Terminal to reestablish the contact with the cam controller it had contact with after about 5 seconds.

During a device search, the display shows the device number it searches for on the right side of the display, while the search itself is indicated by a moving segment on the left side..

If a CamCon cam controller is found, the display stops moving, and the unit number blinks for about 2 seconds.

Afterwards the standard display of the CamCon cam controller is displayed (position).

You can now start with the programming and the initialization. Please see chapter 8. Programming on page 11.

Page: 10

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8. Programming

The programming with the CamCon CT10 Terminal is compatible with the programming of a CamCon DC40 cam controller. You always start at the main menu (speed or position display) that is displayed when the CamCon CT10 Terminal has sucessfully established contact with the CamCon cam controller.

First you should start with the initialization of the system parameters to adjust the cam controller(s) to your machine(s). This process is described in the following chapters. After having sucessfully set the system parameters, the CamCon is fully operational and no further error messages should occur. You can now start with the actual cam programming.

8.1. General deletion

Follow the steps below to initiate a general deletion of a CamCon cam controller:

- 1. Enter the standard display of the CamCon.
- Press the _____4 times. 2.
- Press the 4 times. 3.
- Press the \mathbf{E} key and hold it pressed (about 2 seconds) until the display shows 5 360. 4.
- Press the $\underline{\Pi}_{key}$ and hold it pressed (about 2 seconds) until the display shows $\mathbb{E} \mathbb{E} \mathbb{H} \Gamma$. 5.
- Release the **n** key. 6

After a short while, the standard display reappears. This time depends on the size of the EEPROM used, since the memory has to be formatted. Using a 32k - EEPROM the deletion process takes about 2 minutes. Afterwards, the general deletion is finished. All cams are deleted, and the system parameters have their standard values.

Attention:

Deleted memory cannot be recovered.

8.2. Initialization of the system parameters

8.2.1. User keys for the system parameters

Follow the key sequence below to start the programming of the system parameters:

- Press the key 4 times. 1.
- Press the **+** key 4 times. 2.
- Press the \mathbf{E} and hold it pressed (about 2 seconds) until the display shows $\mathbf{5}$ $\exists \mathbf{6} \mathbf{0}$. 3.

To select the single parameters, just press the **E** key to switch forwards between them. This selection is possible only in increasing order. If you have skipped a parameter by a mistake, you have to leave the initialization and start the process all over again. The previously entered values are already accepted, though.

When you reach the last system register e.g. AAUS or AZ = 10, the initialization is completed by pressing the E key again, and you return to the standard display. The initialization can be left at any time by pressing the \square key, and any changes made up to this

point will be saved and accepted as the new values.

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8.2.2. The encoder resolution

The display 5. 3 b shows the encoder resolution in steps per rotation. As a standard the CamCon works with an encoder with a resolution of 360 steps per rotation. In this case you need not make any changes. Otherwise you can adjust the resolution value here to match your encoder using the keys and +. Several fixed encoder resolutions can be selected, all values of common encoders: 256, 360, 512, 1000, 1024, 2048, 4096 and 8192 steps. If it is not possible to select values in the upper resolution range, you do not have enough memory. You have to extend the units memory in this case.

Attention: If the display shows $5 \Box \Box \Box d \Box$, a special measuring system has been selected by the PC. In this case a change of the encoder resolution is only possible via the PC.

<u>Caution !</u> Keeping the L key too pressed too long (during the display of the encoder resolution) initiates a general deletion !

8.2.3. The electronic gear

After pressing the \boxed{E} the display shows e.g.: \boxed{L} $\boxed{3}$ $\boxed{6}$ $\boxed{0}$. Here you set the effective (for the user visible) measuring range of the encoder. The electronic gear is a transformation of the measuring range. As a standard, a translation ratio of 1:1 is chosen, i.e. with a encoder resolution of 360 steps, this value is set to \boxed{L} $\boxed{3}$ $\boxed{6}$ $\boxed{0}$. By pressing the keys $\boxed{-}$ or $\boxed{+}$ you can change the value of the translation.

Example: At one full rotation of an encoder with a resolution of 360 steps, the machine moves 1000mm. After setting the electronic gear value to $\begin{bmatrix} . & | & \square & \square \\ . & | & \square & \square \\ . & | & \square & \square \\ . & | & | & \square & \square \\ . & | & | & | & \square \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | \\ . & | & | & | & | & | & | \\ . & | & | & | & | & | & | & | \\ . & | & | & | & | & | & | & | \\ . & & | & | & | & | & | & | & | \\ . & & | & | & | & | & | & | & | \\ . & & | & | & | & | & | & | & | \\ . & & | & | & | & | & | & | & | \\ . & & | & | & | & | & | & |$

If you select e.g. \Box \Box \Box , the actual value is calculated down to a range of 100, and. the position display is then made in cm. A floating comma display is not possible.

8.2.4. The actual position hysteresis

By pressing the E key the display shows h \Box . \Box . This value is needed to suppress the flashing of the outputs with an unsteady collection of the actual value. The exact value can only be determined through experiments, though it should be a small as possible or always 0. Using the keys \Box and \pm you can set the value for the hysteresis between 0 and 1/4 of the total resolution. The hysteresis can be 255 impulses at most.

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8.2.5. Measuring system control

By pressing the \boxed{E} the display shows $\boxed{1}$ \boxed{D} . This value is needed to prevent the maximum speed for measuring system control (Impulses per cycle) The value to be entered is calculated from the actual cycle time of the CamCon, from the physical solution of the measuring systems and the speed of the machine.

Note: The resolution must be set as a physical value. If e.g. a measuring system with 4096 impulses is set and the displayed value is transformed to 3600 impulses by the gear, you must set the "resolution"-value of the formula to 4096.

Example: Cycle time = 0.5ms / solution = 360 / speed of the machine = 180 min ⁻¹.

 $Value = \frac{Resulution * machine speed}{60 * 1000} * cycle time + safety reserve$

 $\frac{360 * 180}{60 * 1000} * 0.5 + 5 = 5.54 \approx \textbf{6}$

The result is rounded up and entered. If the CamCon now registers an actual value jump of more than 6 impulses, an error message **"Pos-Err:5"** is created.

If a zero is entered, the control is switched off. The maximum value is 9999 impulses.

8.2.6. Reversing the rotation direction

By pressing the E key the display shows $\neg \square h \square$. The display $\neg \square h \square$ shows that the encoder is counting clockwards (regarding the wave). By pressing the keys \Box and \boxdot , you can reverse the rotation direction of the encoder. The display then shows $\neg \square h \square$.

Feldfunktion geändert

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8.2.7. Correction of the zero point

By pressing the \boxed{E} key the display shows e.g.: $\boxed{123}$, the current angular position of the encoder. After having set the electronic gear to a mechanical "0", you can also adjust the current angular position to "0" with keys $\boxed{-}$ and $\boxed{+}$, so that the mechanical and the electrical zero point correspond to each other. The display now shows $\boxed{-}$.

8.2.8. The speed factor

After pressing the $\boxed{\textbf{F}}$ key the display shows e.g.: $\boxed{1}$ $\boxed{0.166}$. This is the factor for calculation of the speed. Using keys $\boxed{-}$ and $\boxed{+}$ you can set this value from 0.000 to 9.999.

Normally the speed is displayed in increments (or impulses) per second. If you want to display the speed in e.g. rotation / minute or in pieces / minute (hour), you have to enter a value in this system register for calculation of the speed value in the new measurement. This factor is multiplied with the normal speed value, and then the result is displayed.

Example 1: A rotatory encoder with 512 steps supplies 512 increments per minute, meaning the gear runs with 1 rotation per minute. The CamCon measures 512/60 = 8,533 increments per second.

To have the speed displayed in rotations per minute you have to enter the corresponding factor of 1/8.533 = 0.117.

Example 2: An encoder with 360 steps supplies 360 increments per minute, i.e. the gear runs with 1 rotation / minute. The CamCon measures 360/60 = 6 increments per second. To have the speed displayed in rotations / minute, you have to enter a speed factor of 1/6 = 0,166 eingeben.

8.2.9. Adjusting the speed display

By pressing the E key, the display shows e.g.: $| \Box \Box \Box \Box \Box$. Here you enter the maximum rotation of the electronic gear or the speed of the movement. This input is used to adjust the speed display. By pressing the keys \Box and \pm , you can set this value between 0 and 9999. The CamCon uses this value to determine the point for automatically switching from the position display to the speed display. This is always at 5% of the value of this system register, e.g. for 1000 rotations/min.

If your device is equipped with an analog output emmitting an analog signal proportional to the speed, this value must also be noted for the calculation of the maximum output voltage. An input of e.g. 1000 rotations/min here means, that, at +/-1000 rotations/min, the analog output voltage reaches its maximum value (100%) of +/-10V.

8.2.10. Accuracy of the speed display

By pressing the \boxed{E} key, the display shows e.g.: $\boxed{10}$ $\boxed{1}$ ¹. During operation the speed display usually fluctuates by a certain amount. These fluctuation find their reasons in the measuring principles, as it is a scanning measuring system. In this system register you enter a value for calming the speed display, i.e. you initiate a kind of averaging process. The smaller this value, the calmer the speed display will become. You have to find an individual compromise between the accuracy and a comfortable reading of the speed display. Using keys $\boxed{-}$ and $\boxed{+}$, this value can be set between 0.01 and 9.99.

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8.2.11. Display type

. –

By pressing the E key, the display shows e.g.: $\Box \exists \Box \sqcup \Box$ \Box . If you do not want the automatic change to the speed display at 5% of the speed adjustment value, you can choose between three different display types with the keys - and + in this system register.

dHuto	The display automatically switches from position to speed at 5% of the speed
	adjustment value.
리도먼トト	Only the symmetry enced is shown on the display

d. SPEE. d. Pos. Only the current speed is shown on the display.

Only the current position is shown on the display.

By pressing the \boxed{E} key, the display shows e.g.: d E. \Box . In this system register you can declare an input with which you can switch between position and speed display. Choose the desired input number using keys \Box and $\textcircled{\pm}$. However, this option is only available, if the display type is set to d. \Box \Box E E. or d. \Box \Box \Box \Box . Supplying the input with a signal changes to the position display at the original setting of d.SPEE or to a change to the speed display with a setting of $d.P_{\Box}S_{...If}$ no inputs are available, an input here is not possible.

8.2.12. Setting the cable length of the encoder

By pressing the E key, the display shows e.g.: $\Box = \exists \Box$. Here you have to enter the length of the cable between the CamCon and the encoder in meters using the \Box and the \bigstar . This is necessary, because the cable length determines the maximum possible speed of serial data transfer. The larger the entered cable length, the larger the cycle time becomes, and the data traffic becomes slower. The maximum value for the cable length is 1000m.

Attention: If your cable is more than 300m long, you have to use a special encoder !

8.2.13. Setting the cycle time

By pressing the \mathbf{E} key, the display shows \mathbf{E} . This display means you are operating with the shortest possible cycle time. Using keys \mathbf{E} and \mathbf{E} , you can modify this time value, e.g. when longer single speed compensation are needed for the programming of a large number of outputs with speed compensation or with a high encoder resolution. These single speed compensation depend on the available memory and the cycle time. However, you will only notice a change, when the entered value is larger than the current cycle time.

CamCon Terminal	
CT10	

8.2.14. Number of inputs

By pressing the E key, the display shows e.g.: E I G. This display shows the number of inputs of the cam controller. Using keys \Box and \boxdot you can in- or decrease this value. You can manage up to 16 inputs.

8.2.15. Number of outputs

By pressing the E key, the display shows e.g.: $A = 2^{4}$. This shows the total number of outputs of the cam controller. This value can be raised or lowered using the - and + keys. You can manage 8,16,24 or 32 outputs.

8.2.16. Number of outputs with speed compensation

By pressing the \mathbf{E} key, the display shows e.g.: $\mathbf{E} + \mathbf{2} + \mathbf{3}$. This shows the number of outputs with speed compensation of the cam controller. You can increase or decrease this value with the keys and $\mathbf{+}$.

8.2.17. Keyboard lock

8.2.18. Input for error reset

With the positive edge (+24V DC) on this input e.g.: E = 0, the CamCon resets an Pos-Err:1,2,3 and 5 but **not** an "Out-Error".

8.2.19. Enable input

1

By pressing the E key, the display shows e.g.: E \Box \Box Here you may define an input that lock or unlock and/or enable the outputs. A signal of +24V DC on this input enable the cam output, a signal of 0V lock and/or disenable the outputs. If the input number is "**0**", this function is switch off and the outputs are always enabled.

8.2.20. Setting the external program selection

By pressing the $\boxed{\mathbf{F}}$ key, the display shows e.g.: || I. Here you can select the number of programs that can be selected externally. Select this number with keys $\boxed{-}$ and $\boxed{+}$. With the CamCon CT10 Terminal you can manage up to 999 programs.

CT10 Terminal you can manage up to 999 programs. Press the E key again, and e.g. HE appears on the display. In this system register you have to define an input that becomes the take over impulse. The input you select here has to be chosen, so that you still have enough free inputs for the signal of the program number. The program number is then sent to the inputs after the input for the take over impulse as a binary number. The least situated bit is the input after the take over impulse. This makes the position of the inputs for the program selection variable. Using keys and + you can now enter the desired input number, if enough inputs are available. Otherwise this option is not possible.

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8.2.21. Actual position preset or external shifting of the zero point

By pressing the E key, the display shows e.g.: P. \Box . This system register allows you to set the actual position to a new value (preset) via the signal at an input. By setting the preset to zero, you can create an external zero point signal, to e.g. synchronize the position of the machine with the actual position of the CamCon cam controller. You can set the desired preset value with the \Box and E key. When you have entered the preset you move to the input of the input number that triggers the preset by pressing the E key. The display now shows e.g.: P E. \Box . Using keys \Box and E you can now set the desired input number. If no inputs are available, this option is not possible. By pressing the E key again, you enter the input of the preset type. The display now shows e.g.: $P \cap \Box$. Using the keys \Box and E, you choose between the two preset types:

- PFJ.FR.
 "RAM" storage. The preset is only copied into the RAM memory of the device. After a deactivation, the actual position preset is lost.

 PFJ.EE.
 "EEPROM" storage. The preset is copied into both the RAM and the EEPROM memory, making the values safe from supply voltage failure.
- Attention: The storage into the EEPROM memory should only be used, if the preset trigger does not appear very frequently and is absolutely necessary. This is because an EEPROM only has a limited number of writing cycles (100000). Exceeding this maximum number of writing cycles causes the destruction of the EEPROM and a loss of all programming data of the CamCon.

8.2.22. The security or SI output

To be able to monitor the CamCon even during e.g. short circuits on the output channels or errors in the position measurement, you can program a full cam on a single output, i.e. this output is active for all angular positions. Press the \square key, and the display shows the message \square \square . Select an input number with the keys \square and \square . This input will function as an SI output. A zero in this input field means, that no security output was programmed.

Note: The SI output will be reset during a program change.

8.2.23. The rotation direction or FR output

By pressing the E key, the display shows e.g.: $\Box \ \Box$. Here you have the possibility to display the rotation direction of the encoder on an output. Using the keys \Box and \pm you can select an output, that is active during a positive rotation direction and deactivates during negative encoder movementA zero in this input field means no FR (forward-reverse) output was declared. (see also chapter 8.2.25. The speed hysteresis on page 18)

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH

8.2.24. The stand still or V0 output

By pressing the $\boxed{\mathbf{F}}$ key, the display shows e.g.: $\boxed{1}$ $\boxed{1}$. Here you can define an output that is active during movement of the encoder and deactivates during encoder standstill. Select the desired output with the $\boxed{-}$ and $\boxed{+}$ keys. A zero in this input field means no V0 output has been programmed. See also chapter 8.2.25. The speed hysteresis below.

8.2.25. The speed hysteresis

You have to define the hysteresis in order to use the monitoring options for the encoder standstill and the rotation direction correctly. This value is needed to suppress the flashing of the outputs at small changes in speed. The exact value can only be determined through experiments, though it should be as small as possible.

By pressing the \mathbf{E} key, the display shows e.g.: $\Box H \Box$. Select the value for the hysteresis using keys \Box and $\mathbf{+}$.

8.2.26. Setup of the serial interface

The upgrade of the CamCon with the option of communication via the L1 Bus of the S5 PLC controlls also led to an upgrade of functions of the CamCon. By pressing the E key, the display shows e.g.: \fbox{E} \fbox{E} \fbox{E} and the E key you can choose between the four different communication modes.

Please note:	chapter 3. Pin page 19.	allocation on page 5 and chapter 8.2.27. Setting the unit number on
C-6U5 =	Cam-BUS:	Choose this setting, if you need to program or display one or several CamCon units with different devices via an RS485 interface (e.g. CT10 and PC).
Attention: In th RS4	ne Cam-BUS m 85 interface and	ode, <u>all</u> CamCon units and the PC have to be equipped with an I software from at least August 1996.
SEANd =	Standard:	The standard operation is a point to point communication, i.e. you can only connect 2 devices (CT10 to a DC16). Since no protocol security is used in this mode, its use is only permitted for testing purposes.
	Multiuser:	This mode only operates with an RS485 interface. Contrary to the "Cam-BUS" mode it is " not " possible to use several programming devices (e.g. CamCon Terminal CT10 and a PC) on the RS485 BUS.
55-LI ₌	S5-L1:	This setting enables a connection of a Siemens S5 PLC with L1 BUS to the CamCon. You will find more information about this option in the corresponding handbook.
3964r ₌	: 3964r:	This setting is necessary, if you want to program the CamCon device

Attention: The CamCon CT10 Terminal does not support the S5-L1 and 3964r mode at this time. Because of this, the "S5-L1" and "3964r" mode may not be selected, since this would make the communication to the CamCon cam controller impossible.

RK512e is avaiable for this procedure.

via the serial interface with an RK512 procedure. This is a so-called point to point communication. A manual with the order No. H-

See also chapter 4.2. Setting the communication mode via DIP switch 5 on page 7.

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8.2.27. Setting the unit number

In the Cam-BUS, Multiuser and S5-L1 operation, the input of a unit number is needed for distinguishing the devices. By pressing the \mathbf{E} key, the display shows e.g.: $\mathbf{D} \cap \mathbf{C}$. Select a number between 0 and 63 using keys \mathbf{E} and \mathbf{E} . Every unit number may only be allocated once. This makes it necessary to separately set unit number and communication mode for each device before a connection of the serial interfaces.

8.2.28. Setting the programming mode

By pressing the E key, the display shows e.g.: $P \vdash \Box P \Box$. In this system register you select the mode for cam programming. Using the keys \Box and \pm you can change from programming mode 0 to programming mode 1. Operation in programming mode 1 is easier than operation in programming mode 0, but it is not possible to program several cams on a single output in programming mode 1.

8.2.29. Releasing the analog outputs

By pressing the E key, the display shows e.g.: A A U S. I. In this system register you enable the analog outputs. Use the - key or the + key to choose between a 0 and a 1.

Note: The three following chapters concerning the matching of the analog outputs are only relevant, if you chose setting 1, and if your device is equipped with such outputs.

8.2.29.1. Offset match for analog output 1

By pressing the E key, the display shows $H \downarrow = 0$. In this system register you can match the zero point of analog output 1. Connect a voltage measure to analog output 1, and correct the output voltage with keys and + until the measuring device shows 0V.

8.2.29.2. Amplification match for analog output 1

By pressing the \mathbf{E} key, the display shows: $\mathbf{A} \mid = 10$. Here you can set or match the amplification For the call of the the probability shows, f(t) = 1 and f(t) here you can set of match the amplification factor of analog output 1. The maximum analog output voltage is ±10V. If you desire a smaller voltage range, adjust the maximum current with keys and 1. The CamCon emmits in this setting the maximum positive output voltage. Connect a voltage meter to analog output 1 and correct the output amplification until the measuring device shows the desired maximum voltage.

Please note: An adjustment of the speed display via the amplification match is not recommendable

See chapter 8.2.9. Adjusting the speed display.

8.2.29.3. Matching analog output 2

After pressing the E key again, the display moves to analog output 2. The match for the zero point and the amplification factor is the same as for analog output 1 (see above).

Version: May. 24

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH

8.3. Speed compensation

By keeping the $\boxed{\mathbf{F}}$ key pressed (for about 2 seconds) in the standard mode, the display shows $\boxed{\mathbf{F}}$ $\boxed{\mathbf{F}}$. Here you enter the speed compensation for output 1 in the range from 0ms to 999ms. Using keys $\boxed{\mathbf{F}}$ and $\boxed{\mathbf{F}}$ you can change this value in steps of 1ms. With every short pressing of the $\boxed{\mathbf{F}}$ key, the programming of the speed compensation moves to the next output. The display shows $\boxed{\mathbf{F}}$ $\boxed{\mathbf{F}}$, ... This way you enter time factors for each output, to (de)activate the outputs earlier. If you have already defined an output as a special output, you cannot enter a speed compensation for this channel. By pressing the $\boxed{\mathbf{F}}$ key, you can leave the programming of the speed compensation at any time.

8.4. Cam programming in programming mode 0

8.4.1. Program selection

The cam programming and the program selection are initiated as follows:

Keep the \square key pressed (for about 2 seconds), until the display shows e.g. \square \square \square . This shows the currently selected program (in our example program 0)_Using keys \square and + you can now enter a program number in the range from 0 to 999_Confirm your chosen program number and leave the cam programming mode by pressing the \blacksquare key.

You can control the current program number by pressing the \square key. The display shows e.g.:

8.4.2. Output selection

Press the \square key during program selection. The display shows e.g. $\square \square _ _ _$. This shows that no cams were programmed on output 1 in the output selection mode. Using keys \square and \square you can now select an output on which you want to program a cam. Automatic in- or decrease is not possible with the selection of the outputs. If you have already defined an output as a special output, you cannot enter a speed compensation for this channel.

8.4.3. Cam search

By pressing the \square key, you leave the 'output selection' mode $\square ____$ and enter the 'cam search' mode $\square _____$. In the cam search mode $\square _____$ you can search for cam activation points by pressing the + key. Every time you press the + key, CamCon searches the memory for the activation points of other cams on this output. If no cam was programmed, the display shows $\square _____$.

8.4.4. Base value

I

By pressing the \square key, you leave the 'cam search' mode $| \square ___$ and enter the 'base value' mode $| \square ___$ and enter the 'base value' mode \square . You can now select a desired value with the keys \square and \square , e.g. 100. This is the base value, from which cams are created or deleted by changing the position of the (de)activation points.

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8.4.5. Changing the activation point

By pressing the \square key, you move from the 'base value' mode $| \square \square$ to the 'activation point' mode $| \square \square$. Using keys \square and \bigcirc you can move the activation point in steps of one. This is done after the following system:

Press the + key, and at the previously displayed base value ,e.g. 100, the switching point is deleted, and afterwards the base value is raised by 1 to 101. If you press the key, the base value, 100, is reduced by 1, and the new activation point has the position 99.

8.4.6. Changing the deactivation point

1

Press the + key, and at the previously displayed base value ,e.g. 100, the switching point is deleted, and afterwards the base value is raised by 1 to 101. If you press the - key, the base value, 100, is reduced by 1, and the new deactivation point has the position 99. Please note that it is not possible to decrease the deactivation point below the value of the activation point. Press the - key to return to the 'output selection' mode - - - .

8.4.7. Exit cam programming

No matter in which programming mode you are currently in, you can exit cam programming at any time by pressing the **E** key. You then return to the standard display.

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH

8.4.8. Examples for cam programming in programming mode 0

8.4.8.1. First cam programming

Task:

After a general deletion of the program memory and a successful system initialization, program a cam in program 0 on output 2, ranging from 100 to 200.

Solution:

1.	Keep the <u>I</u> key pressed (for about 2 seconds), until you enter the 'program selection' mode
	PR D
2.	Press the $\overline{\Box}$ key, you are now in the 'programming' mode \Box_{-}

- 3.
- 4.
- 5.
- <u>6.</u>
- Press the \square key to select output 2 \square \square \square \square \square \square \square \square \square Press the \square key to enter the 'cam search' mode \square \square \square \square \square Press the \square key to enter the 'cam search' mode \square \square \square \square \square Press the \square key for the input of the base value \square \square \square \square Press the \square key, and keep it pressed until \square \square \square appears on the display. If you let go of the \square key too soon or too late, correct the value to 100 using keys \square and \square . <u>7.</u>
- Press the <u>key</u>. The activation point is shown. 8.
- Press the Rey to program the deactivation point of the cam. 9.
- 10. Press the 1 key, and keep it pressed until $2 \ \ 2 \ \ 0$ is displayed.
- ATTENTION! The key may not be held too long. The best solution is to hold the + key pressed until 190 and move up to 200 in steps of one.
- 11. Press the *E* key. The standard display reappears.

NOTE:

The programming of the (de)activation points is made "Online", meaning that if you keep the + key pressed too long, the cam itself is too long. You can correct this with the - key but the range that you move backwards to the desired deactivation point is deleted. Previously programmed cams in this range are then lost.

Digitronic	CamCon Terminal
Automationsanlagen GmbH	CT10

8.4.8.2. Programming additional cams on the same output

Task:

Program a cam in program 0 on output 2 from 300 to 330, in addition to the previously programmed cam (100 to 200).

Solution:

- Keep the Inkey pressed (for about 2 seconds). until you enter the program selection mode 1. ΡĤ Π
- 2.
- Press the \square key, and enter the programming mode $\square \square _ _ _$. Press the \blacksquare key to select output 2 \square \square \square \square \square . The activation point of the previously 3. programmed cam is displayed.
- Press the \square key to enter the cam search mode $2 \square \square \square \square$. Press the \square key to enter the base value $2 \square \square \square$. 4.
- 5.
- Press the **+** key and keep it pressed until **2 1 1 1 1 1 1 i** s displayed 6.
- If you let go of the \pm key too soon or too late, correct the value to 300 using keys and \pm <u>7.</u>
- Press the new wey. The activation point is displayed. 8.
- Press the **n** key for the programming of the deactivation point. 9.
- <u>10.</u> Press the \pm key, and keep it pressed until $2 \perp 3 \exists \Box$ is displayed.
- ATTENTION! The key may not be held too long. The best solution is to hold the + key pressed 320 and move up to 330 in steps of one. until
- 11. Press the *E* key. The standard display reappears.

NOTE:

The programming of the (de)activation points is made "Online", meaning that if you keep the + key pressed too long, the cam itself is too long. You can correct this with the key but the range that you move backwards to the desired deactivation point is deleted. Previously programmed cams in this range are then lost.

CamCon Terminal	
CT10	

Digitronic Automationsanlagen GmbH

8.4.8.3. Deletion of a particular cam

Task:

Delete the cam from 300 to 330 in program 0 on output 2.

- <u>1.</u> Keep the \square key pressed (for about 2 seconds). until you enter the 'program selection' mode $P \square$
- 2. Press the key to enter the 'programming' mode l - -...
 3. Press the key to select output 2 ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ... | ...

- Press the \square key to enter the programming of the activation point $2 \sqcap \exists \square \square_appears$. Press the \square key and keep it pressed until $2 \sqcap \exists \square \square_i$ is shown on the display. 7.
- 8.

ATTENTION! The key may not be pressed too long. It is best to keep the + key pressed until 320 and then move to 330 in steps of one. Press the $\boxed{\mathbf{F}}$ key to return to the standard display.

- 9.
- NOTE: The programmed cam is deleted by moving the cam activation point to the cam deactivation point. By moving the cam activation point beyond the deactivation point, you also delete that range after the cam (e.g. from 330 to 350). Cams programmed in this area are also deleted. Moving the wrong activation point now back to the originally desired position of 330, you create a new cam from 330 to 350 !

8.5. Cam programming in programming mode 1

8.5.1. Program selection

The cam programming and the program selection are initiated as follows:

8.5.2. Output selection

Press the $\boxed{\square}$ key during program selection. The display shows e.g. $\boxed{\square} = ___$. This shows that no cams were programmed on output 1 in the output selection mode. Using keys $\boxed{_}$ and + you can now select an output on which you want to program a cam.

8.5.3. Changing the activation point

By pressing the key, you move from the 'output selection' mode | I | 0 to the 'activation point' mode $| \Gamma | 0$. Using keys and you can move the activation point in steps of one. This is done after the following system:

Press the + key, and at the previously displayed base value ,e.g. 100, the switching point is deleted, and afterwards the base value is raised by 1 to 101. If you press the key, the base value, 100, is reduced by 1, and the new activation point has the position 99.

8.5.4. Changing the deactivation point

Press the + key, and at the previously displayed base value ,e.g. 100, the switching point is deleted, and afterwards the base value is raised by 1 to 101. If you press the - key, the base value, 100, is reduced by 1, and the new deactivation point has the position 99. Please note that it is not possible to decrease the deactivation point below the value of the activation point. Press the - key to return to the 'output selection' mode - - -.

8.5.5. Exit cam programming

No matter in which programming mode you are currently in, you can exit cam programming at any time by pressing the *E* key. You then return to the standard display.

Version: May. 24

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH

8.5.6. Examples for cam programming in programming mode 1

8.5.6.1. Cam programming

Task:

After a general deletion of the program memory and a successful system initialization, program a cam in program 0 on output 2, ranging from 100 to 200.

Solution:

1.	Keep tl	he <mark>ת</mark> key	pressed (for	about 2	seconds),	until you	enter t	he program	selection r	node
	ΡŔ									

- <u>2.</u>
- 3.
- 4.
- Press the \square key to enter the 'programming' mode \square $_$ $_$ $_$. Press the + key to select output 2 \square $_$ $_$ $_$. Press the \square key for the programming of the activation point \square \square $_$ $_$. Press the + key and keep it pressed until \square \square \square \square is displayed. 5
- If you let go of the + key too soon or too late, correct the value to 100 using keys and + 6.
- Press the Rey for the programming of the deactivation point. 7.
- Press the $\underbrace{+}$ key and keep it pressed until $2 \sqcup 2 \Box \Box$ is displayed. 8.
- If you let go of the \pm key too soon or too late, correct the value to 200 using keys and +9<u>.</u>

10. Press the **F** key. The standard display reappears.

8.5.6.2. Cam deletion

Task:

Delete the cam from 100 to 200 in Programm 0 on output 2.

Solution:

- Keep the \square key pressed (for about 2 seconds) until you are in the program selection mode $P \square$ <u>1.</u>
- 2.
- Press the \square key to enter the 'programming' mode $\square _ _ _$. Press the \square key to select output 2 $_$ $\square \square \square \square$. The cam activation point is found and <u>3.</u> displayed
- 4.
- 5.
- 6.
- 7. Press the F key to return to the standard display.

Digitronic Automationsanlagen GmbH	CamCon Terminal
Automationsamagen Omoh	C110
8.6. Outline of operations	
8.6.1. Change of the output display	
Press the + key -	Display of the output channels I-X
8.6.2. Initialization of the system registers	
, , , , , , , , , , , , , , , , , , ,	
Press the key_4 times]] Press the key_4 times]] Press the key_4 times - Press the key_4 times - Press the key_4 times]]] Press the key_4 times]]]] Press the key_4 times]]] Press the key_4 times]]]]]]]] Press the key_4 times]]]]]]]]]]]]]]]]	Standard display_position/speed User key for system registers User key for system registers Encoder resolution physically Encoder resolution desired Actual position hysteresis Encoder rotation direction change Zero point correction
Press the E key 1000	Range adjustment of the speed display Accuracy of the speed display Display type Input of the display type change Encoder cable length of the SSI interface
Press the E key Image: Height Heigh	Cycle time Number of inputs Number of outputs Number of outputs with speed compensation
Press the key I I Press the key E I Press the key I I Press the key II I Press the key II I	Input for the keyboard lock Input for error reset Enable input for the outputs Number of inputs for the external program selection Take over input for the external program selection
Press the F key P. Press the F key PE. Press the F key P F J r R. Press the F key S I	Value for the actual position preset Input for triggering the actual position preset Storage of the actual position preset
Press the E key	Security output Rotation direction output Standstill output Speed hysteresis
Press the E key Image: Constraint of the second s	Device number Programming mode Releasing the analog outputs Return to the standard display

CamCon Terminal CT10

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Digitronic	
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8.6.5. Display the unit configuration

CamCon Terminal CT10

ΞΞ Standard display position/speed 14 Hold the key (2 sec) Π Software version (Date 10.01.94 or 04) 148 Press the **F** key F Number of free cams 999 926 Press the **F** key F Maximum possible speed compensation in ms רישועים Press the **F** key Size of the RAM in kByte 5 F Press the **F** key Size of the serial EPROM in kByte Oĥ Press the **F** key Size of the parallel EEPROM in kByte 360 360 Press the **F** key Encoder resolution physically Press the **F** key Encoder resolution desired. ЬЧ Press the **F** key Π Actual position hysteresis Press the **F** key --_срО Encoder rotation direction change Press the **F** key 0,166 Speed factor Press the **F** key 000 Range adjustment of the speed display Press the **F** key ייםסו Accuracy of the speed display Press the **F** key dAuto Display type dЕ Ο Press the **F** key Input for the display change ΟE Press the **F** key Encoder cable length of the SSI interface 824 Press the **F** key Cycle time in µs Θ Press the **F** key F Number of inputs H 5 E Press the **F** kev Number of outputs ŹЧ ĿΠ Press the F key Number of outputs with speed compensation Press the **F** key Π Input for the keyboard lock E 9 Ο Press the **F** key Input for error reset ΕI Press the F key Enable input for the outputs Press the **F** key 158 Number of inputs for the external program selection Press the **F** key ÌΙΕ Take over input for the external program selection Ρ Press the **F** key Ο Value for the actual position preset ΡE Press the **F** key Input for triggering the actual position preset Press the **F** key Press the **F** key ΡΓ ЧгA Storage of the actual position preset 51 Π Security output Ъr Π Press the **F** key Rotation direction output īη Π Press the **F** key Standstill output Press the **F** key ОНЧ Speed hysteresis -605 Press the **F** key Communication protocol of the serial interface Press the **F** key Unit number οP Press the **F** kev Ο Options РЕЧРО Press the **F** kev Programming mode Press the **F** key Press the **F** key ĥĀĨ 5 Releasing the analog outputs 7 Ε Return to the standard display

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9. Troubleshooting

9.1. Problem: The display remains dark after activation

Possible cause: The wiring is probably not correct. Solution: Check the wiring.

9.2. Problem: The display shows: EE.Err

Possible cause:

The EEPROM's data wsas erased or damaged by malfunctions. One of the present data storage medias (EEPROM or EPROM) was renewed or is defect. **Solution:**

By pressing the F key, all data is erased. During the deletion process the display shows $\Box \Box \Box \Box \Box \Box \Box$. Please contact your customer's service.

9.3. Problem: The display shows: I.Err 1

Possible cause:

The encoder is connected incorrectly.

Solution:

Check the wiring to the encoder, concerning the manual. When the error is corrected, press the key to clear the error message.

9.4. Problem: The display shows: I.Err 2

Possible cause:

The encoder is not connected or connected incorrectly

Solution: Check the wiring to the encoder or the input of the encoders resolution. Regard also the encoder's manual. When the error is corrected, press the key to clear the error message.

9.5. Problem: The display shows: I.Err 3

Possible cause:

The encoder resolution of the connected encoder is not the encoder resolution set at the device.

Solution: Check the input of the encoder resolution and the set cable length. Regard also the encoder's manual.

When the error is corrected, press the key to clear the error message.

9.6. Problem: The display shows: I.Err 5

Possible cause:

Measuring system control has triggert. The CamCon detected an inadmissible step of the actual value. The measuring system is possibly wrong.

Solution:

Test the input of the measuring system's preset and the set cable length, or increase the admissive actual value steps. See also chapter "8.2.5. Measuring system control" on page 13 and regard the measuring system's manual. When theerror is corrected, press the expression that the error message.

9.7. Problem: An error happens during operation.

The display shows: I.Err 1, I.Err 2, I.Err 3 or I.Err 5.

Possible cause:

The encoder'Ås connection cable or the encoder itself is defect. A cable without shielding or twin wiring was used. Also the popsition of the connection cable, e.g. next to a strong electro-magnetic interferance point (e.g. high-voltage cable, motor-cable) can cause an I-Error.

Solution:

Check the encoder's wiring or the change the encoder device. Build up covers or lay the connectioncable elsewhere. Please also regard the encoders manual.

When theerror is corrected, press the - key to clear the error message.

9.8. Problem : The display shows: A-Err

Possible cause:

Your outputs are overloaded or have short circuited. Check the wiring and connected power, as well as possible inductive loads that are operated without a free wheel or a deletion unit.

The number of entered inputs is not correct.

At an external interface module (e.g. DC91/IO or DC16/IO) the power supply failed.

Solution:

Check the wiring and the connection-cable as well as possible inductive loads, which are run without a free wheel or a deletion unit.

See chapter 8.2.15. Number of outputs on page 16.

See chapter 8.2.14. Number of inputs on page 16.

When the error is corrected, press the 🗖 key to clear the error message. During this time the

message [–] H] S appears for a short time. CamCon tries to reset the outputs during this time.

<u>Attention:</u> Infavourable cable routing can lead to the deactivation of the outputs, since it builds up a potential that is redirected into the outputs at the closing of a contact. With induced loads the outputs have to be switched with a freewheeling diode. Covers or inductivities very close to the device inside the switchboard have to be switched with a deletion unit as do those that are wired to or influence the wiring of the device.

9.9. Problem: Outputs do not react

Possible cause:

An error message is displyed. No power supply is connected to the outputs. The enable input is not aktiv. The controll - inputs of the CamCon are locked by an S5 or an S5L1 respective 3964r interface. **Solution:** Check the displayed error-message. Connect the power supply. Enable ths Outputs with the enable input, see also chapter 8.2.19. Enable input on page 16 Un-lock the controll-inputs. See also the S5-L1-coupling's manual.

CamCon Terminal	
CT10	

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9.10. Problem : The display shows: t1.Err

Possible cause:

Every change in the system setting influences the available memory. Your changes of the system parameters (e.g. increasing the encoder resolution) have shifted an already programmed speed compensation above the memory range. At every further pressing of a key, the display shows output numbers concerned.

Solution:

This error can be recovered by changing the corresponding speed compensation or increasing the cycle time.

Please also regard chapter 8.6.5. Display the unit configuration on page 29.

9.11. Problem : The display shows: E.Full

Possible cause:

Too little memory in the EEPROM available for cam programming Solution:

Please contact your customer service. Also, read the chapter 8.6.5. Display the unit configuration on page 29.

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CamCon Terminal CT10

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10. Technical data

Display	5 digit 7-seg. display + 16 LED for output states
Inputs	6 x 24V high active about 5KOhm.
Number of the displayed CamCon	via the inputs binary coded
Interface.	RS485 up to 1000m.
Supply voltage	24V DC ±20 %
Current absorbtion	50mA.
Voltage supply Dimensions Arbeitstemperatur Normencasement after DIN 43700 Weight	via D-SuB 9 via plug block pins (see chapter 2. Dimensions on page 5) 0°C + 55° C 72 x 48 x 82.5mm (LxHxD) _about 150g

11. Key word table

Activation point, Moving	21
Actual position preset	17
Amplification match for the analog outputs	19
Analog outputs, Releasing	19
Base value	20
Cable length, Setting	15 20; 28 20 7 7 10 7 15
Deactivation point, Moving	21
Device search mode	10
DIP switch	7
Display, Type	15
EEPROM, error	30
Enable, Input	16
Encoder resolution	12
Error Reset, Input	16
FR output	17 8
Gear, Electronic	12
General deletion	11
Hysteresis, Actual position	12
Hystersis, Speed	18
I.Err Initialization, System parameters Inputs Inputs 1 - 4 Inputs 5 + 6. Inputs, Numbers of	30 11 8 8 8 8 16

CamCon Terminal	Digitronic
CT10	Automationsanlagen GmbH
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Keyboard	
Keybord lock	
Measuring system control	
millenium	
Multiuser	7
O-Err.	
Offset match for the analog outputs	
Operation, Outline	
Output display, LED	
Output selection	
Output, lock	
Outputs, Numbers of	
Outputs, Speed compensation, Numbers	
PDF - File	
Position display	
Preset	
Program selection	
Program selection. External	
Programming	
Programming mode 1, Examples	
Programming mode, Setup	
Rotation direction output	
····· · · · · · · · · · · · · · · · ·	
Security output	
Serial interface	
SI output	
Speed compensation	
Speed compensation outputs. Numbers	
Speed compensation programming	
Speed display	
Speed display. Accuracy	
Speed display. Adjustment	
Speed factor	
Standard	
Standard display	
Standstill output	
Table of contents	3
Technical data	33
Troubleshooting	
Unit configuration, display	
Unit number, Setting	
Unit number, Setting own	7
UP - Date	
User keys	11
Y2K	
Zero point, correction	
Zero point; Shifting, External	